









Forum of Young Leaders of Moldova (FYLM)

DAY 1

- Arrival of participants (9:00 11:00)
- Registration (9:00 12:00)

LUNCH (12:00 - 14:00)

- Short **ice breaking** and other activities aimed at getting to know each other
 - Name tags creation
 - Shuffling game
 - o Ice-breaking game
 - "Bingo" game

COFFE BREAK (15:00 - 15:30)

- Experience sharing (90 min): to get to know our backgrounds and previous projects/activities
 - Group CV creation in randomly created groups
 - Group CV presentations

DINNER (17:00 – 19:00)

- Evening program:
 - o Interactive game: setting the rules for the seminar
 - Trust game



















DAY 2

BREAKFAST

BEFORE NOON SESSION (09:00 - 12:00)

- Energizer
- 2 TED Talks on chosen topics

COFFE BREAK

- Energizer
- 2 TED Talks on chosen topics

LUNCH 12:00 - 13:30

• Lecture 1: Project management 101 (90 min.)

COFFE BREAK (15:00 – 15:30)- creation of groups

Workshop (15:30-...): What are the main problems in selected topics + Root-cause analysis

AGAUZIAN MODERNIZATION CONVENTION

• groups will perform the root cause analysis, using the knowledge gained through the Lecture 1, of one of the main problems

DINNER (18:30 – 20:00)

- Evening program 2:
- Stereotypes workshop



Implemented by:















DAY3

BREAKFAST

- Energizer
- · Lecture about project funding
- Workshop: find solutions to the root causes of the problems that could be tackled by the follow-up projects- preparation of project proposals

LUNCH

- Energizer
- Presentation of the future projects with the feedback from experienced project managers

DINNER



DAY 4

Departure of participants (9:00 – 11:00)



Implemented by:





